

LAND CORNER RECORDATION CERTIFICATE

FILING REQUIREMENT OF ACT 74, MICH. P.A. 1970

1 Corner

Luce Co.

FOR CORNERS OF--:	LOCATED IN--:	CORNER CODE NUMBER
1. PUBLIC LAND SURVEY _____	T. _____ N. S., R. _____ E. W.	_____
2. PROPERTY CONTROLLING IN SECTION <u>2</u>	T. <u>48</u> N. S., R. <u>11</u> E. W.	<u>13</u>
3. MISCELLANEOUS PROPERTY IN SECTION _____	T. _____ N. S., R. _____ E. W.	_____
4. LOT NO. _____, RECORDED PLAT _____		
5. PRIVATE CLAIMS _____		

REGISTER OF DEEDS STAMP AND
FILING NUMBER

I, David B. Babbitt, do hereby certify that under requirements of P.A. 74, Michigan P.A. of 1970, the corner points mentioned in lines 1 and 2 above were, in a field survey on 10-31, 19 85, established, re-established, monumented, re-monumented, recovered or restored as expressed below and in conformance with regulations and rules therefore as required in the current manual of survey instructions of the United States Department of the Interior, Bureau of Land Management or by a decree of a court of law. Furthermore, that the corner points mentioned in lines 3, 4 and 5 above were, in a field survey on _____, 19____, found, recovered, restored, established or re-established as expressed below and in conformance with the rules of the Michigan State Board of Registration for Land Surveyors or, by a Decree of a Court of law:

A. Description of original monument and accessories and/or subsequent restoration:

13 Southeast 1/16 Corner of Section 2. Not prev. set.

B. Description of corner evidence found and/or method applied in restoring or re-establishing corner:

13 Corner set at center of SE 1/4 of Section 2 by closed traverse.

C. Description of monument for corner and accessories established to perpetuate locating the position of the corner:

13 DNR Monument set at corner, bearings: 18" Cedar, S42°E, 67.15'
12" Cedar, S67°E, 44.00'
14" Spruce, S22°W, 53.20'
8" Cedar, N02°W, 52.80'

SIGNED BY

David B. Babbitt

DATE 5-14-86

SURVEYOR'S MICHIGAN REGISTRATION NO. 21558

(SEAL)

FOR STATE AND UNITED STATES AGENCIES: